





A Clash of Kings House Cards








House Baratheon

Stannis Baratheon	4	If you are fighting an opponent that has a higher position on the Iron Throne Influence Track, Stannis gains +2 Strength.
Melisandre of Asshai	4	Ignore the Text ability of your opponent's House Card.
Ser Davos Seaworth	3	
Brienne of Tarth	3	
Alister Florent	3	
Selyse Baratheon	1	
Patchface	0	Immediately choose a discarded House Card owned by your opponent. For this battle, Patchface has Strength, Icons and Text of that card.







House Lannister

Ser Jaime Lannister	5	Your opponent may not use the Valyrian Steel Blade Token during this battle.
Ser Gregor Clegane	4	
The Hound	4	
Joffrey Lannister	2	 
Cersei Lannister	2	 
Tyrian Lannister	1	Reduces opponent's supporting Strength to 0. You may immediately remove one Support or Defence Order from anywhere on the board.
Tywin Lannister	X	Spend X Power. The Strength of this card is X.







House Stark

Eddard Stark	5	
Robb Stark	4	If you win this battle as the attacker, you may immediately make a +1 March from this area after the battle with your Knights only.
The Blackfish	4	Ignore the Text ability of your opponent's House Card.
Jory Cassell	2	
Roose Bolton	2	
Arya Stark	1	
Old Nan	0	Immediately choose a discarded House Card of any opponent. For this battle Old Nan has the Text ability of that card.





House Tyrell

Ser Loras Tyrell	5	
Paxter Redwyne	4	
Ser Garlan Tyrell	3	
Mace Tyrell	3	If you win this battle as the attacker, do not remove your current March Order. You may use it again using the normal rules for marching.
Queen of Thorns	1	Ignore the Strength of your opponent's House Card.
Alerie Tyrell	0	
Willas Tyrell	0	Ignore the Text ability of your opponent's House Card. You may use this Text ability.









House Greyjoy

Balon Greyjoy	5	
Theon Greyjoy	4	Gain an additional +2 Combat Strength and a Sword Icon if you are defending an area that contains either a City or a Stronghold.
Asha Greyjoy	4	
Gorold Goodbrother	2	Ignore the Text ability of your opponent's House Card.
Aeron Damphair	2	If you win this battle, you may immediately muster Units in this area following the normal rules of mustering and Supply.
Dagmar Cleftjaw	2	Gain an additional +1 Combat Strength for each of your Ships adjacent to the area of battle.
The Reader	0	Immediately gain an number of Power Tokens equal to the basic Combat Strength of your opponent's Units.



House Martell

The Red Viper	5	 
Areo Hotah	5	
Obara Sand	3	
Nymeria Sand	2	
Ellaria Sand	1	If defending, ignore the Strength of your opponent's House Card.
Arianne Martell	0	
Doran Martell	-1	Immediately choose another character from your hand and add that Strength, Icons and Text to Doran's. Both cards are discarded.